

Griswold Scout Reservation

2015 Parent & Provisional Guidebook



GRISWOLD SCOUT RESERVATION

For Boy Scouts & Venturers attending:

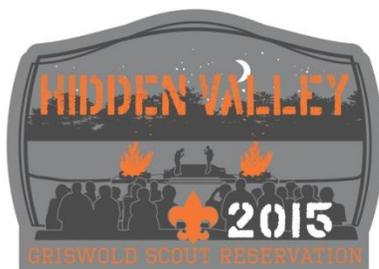
Hidden Valley Scout Camp

Emergency: 603-364-2900



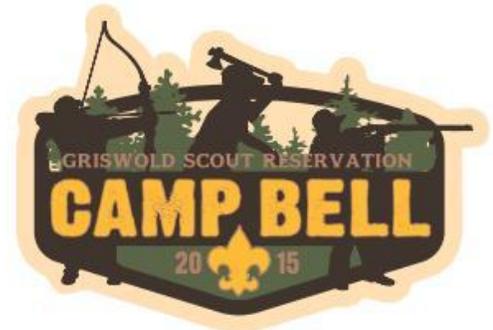
Camp Bell

Emergency: 603-524-0436



**Daniel Webster Council
Boy Scouts of America**

603-625-6431
(during business hours only)



www.nhscouting.org/camping



Note: In the event of a major camp incident during your child's week at camp, please do not call the camp.

Those directly involved will be cared for and their families will be notified immediately directly by Staff.

All Leaders will quickly be informed and communicate with you via the method your Unit has planned to employ.

Stay tuned for information in Spring, 2015 for how to subscribe to text-blasts for GSR emergency updates, also.

From the Director

Scouting is a way of life. It has been dubbed a *'game with a purpose.'* And, while this *'game'* should be played effectively and well at local Scout Troop and Venture Crew meetings with monthly camping trips and other local activities, **summer camp is where the *'game'* is supposed to culminate; *each* year.** Resident Scout summer camp is designed to be the pinnacle Scouting week of the calendar year for every member of every level of the program. A well-designed Unit program builds *toward* the summer camp experience. Statistics are clear: **Scouts stay in the program when they *annually* attend summer camp.**

Resident Scout summer camp is the place where all of Scouting's Aims & Methods come to life every hour of every day for multiple days/nights... where Troops and Crews realize Scouting is something much larger than the 'island' of their own local Unit... where young adults are challenged to stretch beyond their comfort-zones-of-the-past to have their eyes and minds widened to new horizons which might one-day reveal the unmatched four Scouting National High Adventure Bases throughout the USA... where other opportunities like the Order of the Arrow, Training Programs or service on a Camp Staff beckon and eagerly stand ready to challenge them to live beyond themselves and, instead, for the service of others so as to *'leave things better than they find them.'* Resident Scout summer camp is not a 'been there, done that' sort of place; it is purposely designed to keep Scouts and Venturers active and challenged at age-appropriate levels from the first moment of eligibility to adulthood where giving back and leading others through positive example is critical for our world today. **Resident Scout summer camp is more than a resort experience which only lasts while you are there. It is where character is developed and where one learns how to live life with unshakeable, timeless values they practice and perfect among their peers and caring adult mentors.**

Griswold Scout Reservation is arguably the best balance of facility, program, staff and terrain found in the Northeast Region of the Boy Scouts of America. Further, GSR offers the most comprehensive mix of age-appropriate activities which can never fully be completed within even ten years of camping with us. GSR is the result of decades of dedication, sacrifice, experience and support on the part of countless volunteers, professionals and camper/leader feedback. Our gorgeous 3,700 acres nestled in New Hampshire's beautiful Lakes Region feature seven mountain summits of our own, four lakes, six-plus swamps and literally thousands of acres of hiking, camping and exploration. And, GSR is cheaper than most private camps and certainly not the most expensive of area Scout camps. **We are, hands-down, the best and most complete *'bang for the buck'* in our industry.** Whether your child is a Boy Scout between ages 11-18 or a Venturer between ages 14-21, we have multi-layered programs which are constantly evolving and receiving support from our active Executive Board, Camp Staff, Volunteers & Counselors In Training, alike.

Resident Scout summer camp is a full immersion experience. Often, it is the parents who are more 'homesick' to have their children attend summer camp. However, by investing in the myriad ways Scout summer camp builds independence and self-esteem with basic life skills, parents will see a smoother transition into their young adult's college dorm-life or military barracks *way-of-life* to come. Suddenly, the cost of a handful of summer camp weeks looks far cheaper compared to having your child learn about living on his/her own when the tuition is tens of thousands of dollars more each year! ***Scouting is Outing!!!***

Most of all, **resident Scout summer camp is where our youth and young adults have a chance to get beyond individual projects and to utilize social skills through activities which help them live a vibrant, productive and *'prepared'* life.** I am extremely grateful my parents sent me – even when I was homesick – to Scout camp for at least two weeks each summer and am hopeful your family will make similar decisions for your Scout(s)/Venturer(s). I look forward to them joining us (again) at Griswold Scout Reservation this summer as it truly is ***"the land made for Scouting"*** ... *for all ages.*

Mark G. Callahan

Reservation Director

Mark.Callahan@scouting.org

What We Believe...and Practice Daily

MISSION STATEMENT

The Mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Scout Law.

SCOUT LAW

A Scout IS:

Trustworthy, Loyal, Helpful,
Friendly, Courteous, Kind,
Obedient, Cheerful, Thrifty,
Brave, Clean and Reverent.

SCOUT MOTTO

Be Prepared

SCOUT SLOGAN

Do a good turn daily

SCOUT OATH

On my honor, I will do my best to
do my duty to God and my country
and to obey the Scout Law.
To help other people at all times;
to keep myself physically strong,
mentally awake
and morally straight.

AIMS

Character Development

Learning and growing from the ups and downs of daily camp life.

Participating Citizenship

Flag ceremonies, respect for others, learning one's 'place' in it all.

Personal Fitness

Growing physically, mentally, socially, emotionally and spiritually.

BOY SCOUT METHODS

Each is an equal part of the learning.

Ideals

Living w/ unshakeable, timeless values!

Patrol & Troop Method

Learning how to function as a team

Outdoors

Learning difference of needs & wants

Advancement

Recognition for 'deeds done right'

Adult Association

Learning from same & different styles

Personal Growth

Being challenged at every age level

Leadership

Being responsible 24/7, 365 days a year

Uniform

Walking the walk; not just the talk

OUTDOOR CODE

As an American, I will do my best
to be clean in my outdoor manners,
to be careful with fire,
to be considerate in the outdoors
and to be
conservation-minded.

VENTURING METHODS

Each is an equal part of the learning.

Leadership

Serving for the sake of reaching a goal

Group Activities

Learning by doing & coaching others

Adult Association

Shadowing and learning to mentor

Recognition

Awards for competence and proven skill

Ideals

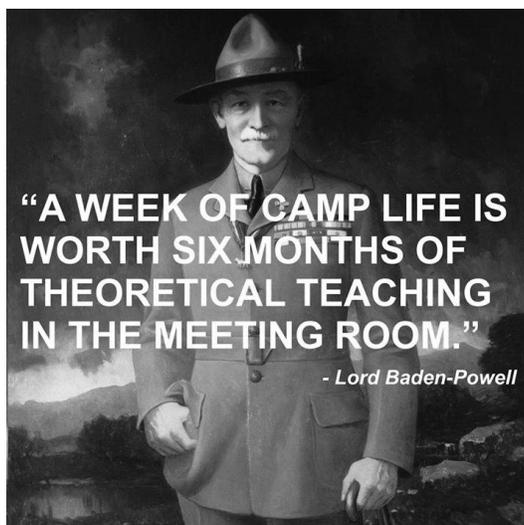
Living according to sound principles

High Adventure & Sports

*Experiences and team-building through
activities of significance and challenge*

Teaching Others

*Retaining knowledge by knowing it well
enough to give it away to others*



Eligibility

Participation at Griswold Scout Reservation is restricted to individuals who are currently registered with the Boy Scouts of America. All adults must be currently certified in Youth Protection Training in addition to completing/submitting an application for membership.

Boy Scout Eligibility

For boys 11 to 17 years of age or who:
 a) earned Arrow of Light & are 10+ years old;
 b) completed 5th grade and are 10+ years old

Venturing Eligibility

For men and women who:
 a) are 14 to 20 years of age
 b) have completed the 8th grade

Registration

TRADITIONAL CAMPING AS A UNIT

Traditional camping as a Unit at either camp on Griswold Scout Reservation is registered through your local Boy Scout Troop or Venture Crew leadership (not the Council Office or website, directly). Families should be conscious of deadlines and protocol set locally by your Unit leadership.

INDIVIDUAL PROGRAMS

(can be registered individually or as a Patrol/Crew via the nhscouting.org/camping website)
 Provisional Camping, SPOKE, COPE, Valley Voyageur, White Mountain Voyageur, National Youth Leader Training, SCUBA & Aquatics, STEM Week, Apprentice or Shooting Sports or Counselor In Training...each is a unique way to build character and learn a ton!
 Provisional is a great way to access other great programs not listed here (e.g.: ATV, Lifeguard, etc.)
 For questions with any of the above, consult your local Unit Leader or DWC with questions.

Fees

Griswold Scout Reservation Fees 2015		Daniel Webster Council			Out of Council		
		Tier 1	Tier 2	Tier 3	Tier 1	Tier 2	Tier 3
Camp and Program	Weeks Offered	<i>\$50 Deposit by 3/16. Paid by 5/15</i>	<i>Paid by 5/15</i>	<i>Paid after 5/15</i>	<i>\$50 Deposit by 3/16. Paid by 5/15</i>	<i>Paid by 5/15</i>	<i>Paid after 5/15</i>
Hidden Valley Scout Camp							
Chartered Troop or Crew	1 - 8	\$345	\$365	\$385	\$370	\$390	\$410
Provisional (individual)	1 - 8	\$370	\$390	\$410	\$395	\$415	\$435
Camp Bell							
Chartered Troop or Crew	1 - 8	\$370	\$390	\$410	\$395	\$415	\$435
Provisional (individual)	2, 5, 6	\$395	\$415	\$435	\$420	\$440	\$460
APEX (Advanced Program Experience) Opportunities (and age requirements)							
National Youth Leader Training (NYLT) 13+	1	\$370	\$390	\$410	\$395	\$415	\$435
SCUBA (info released Jan., 2015) 14+	2	TBD			TBD		
STEM Week (info released Jan., 2015) 12+	6	TBD			TBD		
Apprentice Week (info Jan., 2015) 14+	7	TBD			TBD		
Shooting Sports Week (info Jan., 2015) 12+	8	TBD			TBD		
Valley Voyageur 14+	1, 3, 5, 7	\$370	\$390	\$410	\$395	\$415	\$435
White Mountain Voyageur 14+	2, 4, 6, 8	\$370	\$390	\$410	\$395	\$415	\$435
Counselor In Training (2-wk sessions) 14/15	1/2, 3/4, 5/6, 7/8	\$370	\$390	\$410	\$395	\$415	\$435

****NOTE: Deadlines will be earlier than listed above when registering through a local Unit.****

2015 Dates

WEEK OF CAMP	DATES
WEEK ONE	June 28-July 4, 2015
WEEK TWO	July 5-July 11, 2015
WEEK THREE	July 12-18, 2015
WEEK FOUR	July 19-25, 2015
WEEK FIVE	July 26-Aug. 1, 2015
WEEK SIX	Aug. 2-8, 2015
WEEK SEVEN	August 9-15, 2015
WEEK EIGHT	August 16-22, 2015

Explanation of Fees, Discounts, Camperships & Refunds

DEPOSITS AND FEES

- **TIER 1:** To qualify and take advantage of the lowest rates for your camp experience a \$50 non-refundable deposit must be made by March 16th per camper to Daniel Webster Council and the balance of the full camp fee be paid by May 15th, 2015.
- **TIER 2** A discounted rate is available in TIER 2 This rate reflects reservations made after March 16th yet paid before May 15th.
- **TIER 3:** This rate reflects a late fee for any reservations which are not paid in full by May 15th – regardless of deposit date.
- Early registration is recommended for NYLT, Provisional, Valley Voyageur, White Mountain Voyageur, APEX program participation. A \$50 deposit per camper per week is required with specific program registration form (APEX deposits might be more than \$50). Failure to send application form may result in loss of participation in the selected programs. Some programs have limited space and are offered during certain weeks only.

DISCOUNTS

- **BROTHERS:**
A discount of \$25/additional brother may be taken off your camp fee per week.
- **MULTIPLE WEEKS:**
If a camper attends another week at GSR, he receives a \$25 discount for each additional week at GSR
- **CHARTERED TROOPS GOING TO BOTH CAMPS:**
Those scouts participating in both programs with their scout troop, get an additional \$25 discount:
Therefore: Multi week discount: \$25 ... Special 2 camp discount: \$25
- **VALLEY VOYAGEUR, WHITE MOUNTAIN VOYAGEUR & SPOKE DISCOUNT:**
Any Scout attends camp with his Chartered Unit will save \$75 off his Valley Voyageur, White Mountain Voyageur or SPOKE fee when he returns to participate in one these two programs within the same summer.

CAMP CARD INCENTIVE – FOR DANIEL WEBSTER COUNCIL UNITS, ONLY

DWC Scouts who sell at least 220 ‘Camp Cards’ in the Spring of 2015 can attend camp by only paying their \$50 deposit! Additionally, these Scouts will also receive their \$2.50 per card commission...so, sell 220 cards, camp for \$50 and earn \$550!

CAMPERSHIPS

Camperships help support families in need. Seek local sources, first. Contact your Unit Leader *before* April 1, 2015.

REFUNDS

- All but \$50 of an individual’s fee/week is refundable, as long as the request is submitted in writing and received at the Daniel Webster Council Scout Service Center, 571 Holt Avenue, Manchester, NH 03109 and postmarked two weeks before arrival at camp. Circumstances for refunds are limited to: sickness or injury (with accompanying doctor note), family emergency, summer school or family relocation.
- Refunds for individuals participating in camp with a Chartered Troop will be made to the troop. Refunds for scouts participating in individual camp program will be made to the family.
- All space is available on a first come, first served basis for those paid in full.
- Fees are transferable to another Scout.

Youth Protection Guidelines

Youth Protection Training is required to be current for all adults present at any Scout activity. No exceptions. Youth Protection Training is required to be current annually for all youth present at any Scout activity. Written proof is required. Griswold Scout Reservation holds each Unit responsible for only allowing currently certified people to participate in activities.

The following policies have been adopted by the Boy Scouts of America to provide security for the youth in our program. In addition they serve to protect adult leadership from situations in which they are vulnerable to allegations of abuse.

Two-Deep Leadership

No 18+ adult (regardless of gender) may ever be alone with one youth 18- (regardless of gender) unless 'suitable conditions apply.' A 'checks-and-balances' must exist for 'grey area' scenarios (e.g.: SM Conferences, etc.).

No one-to-one Contact

No adult may ever make contact with a youth unless part of an above-board, monitored program. All activities must be explained clearly, properly administered and evaluated for having complied with YPT.

Separate Accommodations

All bathing, showering, sleeping and changing must be separate between those over/under 18 and by gender.

Privacy

Each member (adult & youth) is entitled to their privacy. No intrusions are allowed without permission.

Inappropriate Use of Cameras, Imaging or Digital Devices Prohibited

Use of these devices is restricted to 'above-board' activities and locations regardless of age or gender.

No Secret Organizations

All BSA activities are mandated to follow Adult Association and Guide to Safe Scouting parameters.

No Hazing

Physical initiations and hazing actions are never permitted at any Scout activity.

No Bullying

Verbal, physical or cyber-bullying are prohibited in Scouting.

Youth Leadership Monitored by Adult Leaders

Adults will monitor and guide youth leadership techniques at all times to be certain BSA policies are followed.

Proper Discipline

As part of positive character development, all discipline in Scouting must serve as a teachable moment. At no time is discipline administered on the premise that the person will "learn their lesson the hard way."

Proper Clothing & Equipment

Skinny-dipping, flashing and streaking are prohibited.

All clothing must meet *Guide to Safe Scouting* parameters and be free of un-Scoutlike logos, slogans, etc..

All equipment must satisfy *Guide to Safe Scouting* parameters and be checked frequently.

Personal Responsibility

Each participant agrees to act in a Scout-like manner at all times and never abuse nor allow abuse to occur.

Unit Responsibility

Each Unit agrees to zero tolerance for abuse in their program or membership and to report suspected cases.

*****IF YOU BECOME AWARE OF A POTENTIALLY ABUSIVE SITUATION, NOTIFY THE COUNCIL EXECUTIVE OR RESERVATION DIRECTOR – EXCLUSIVELY – IMMEDIATELY. *****

Please help!!! Please read!!! (Homesickness / “revicitis”)

Parents play a significant role in ‘laying the groundwork’ for whether a Scout or Venturer will succeed at camp. Parents need to curb/control their own homesickness to allow the Scout/Venturer to experience the full immersion experience of summer camp without worry or distraction. Parents need to remember one of the core reasons we send our children to camp is so they become more self-reliant and gain personal strength and independence...this cannot be achieved when the parent shows personal anxiety or offers ‘a way out’ instead of encouraging the program to work.

Here are some very important keys to preventing homesickness from becoming a problem for anyone:

- Parents should reinforce how homesickness is perfectly normal and to get more involved if it happens
- Parents should never expect/encourage a call home at any point during the week (resist at all cost!)
- Parents should not plan on visiting as that only makes the Scout want to leave (and distracts other Scouts)
 - Parents should never tell Scouts they can ‘always come home’ if they do not like camp
 - Parents should never use ‘we miss you’ or ‘we wish you were here’ sentiments in letters; consider phrases like: “do your best” or words which encourage the Scout to have fun and help others

Mailing Methods

HIDDEN VALLEY SCOUT CAMP

Via snail-mail:

Camper’s Name & Unit
Week #
Hidden Valley Scout Camp / GSR
2A Eileen Shore Road
Gilmanton Iron Works, NH 03837

Via email:

HVscoutEMAIL@gmail.com

CAMP BELL

Via snail-mail:

Camper’s Name & Unit
Week #
Camp Bell / GSR
2B Eileen Shore Road
Gilmanton Iron Works, NH 03837

Via email:

BELLscoutEMAIL@gmail.com

NOTES ABOUT EMAILING A CAMPER / LEADER:

- The email’s subject line should state:
Camper’s Name, Troop/Crew #, Week # (and nothing else)
- Emails are printed once per day and placed into
Unit mailboxes with standard “snail-mail”
- GSR Management will screen all emails before distributing
 - No attachments will be opened nor distributed
- Units leaders will withhold emails if the camper (or other campers becomes homesick or distracted from the activities in camp
- Family / Friends should limit the volume of emails sent to one Scout (one email per day is recommended maximum)
- Family / Friends should never encourage the camper to contact home nor ask to go home if they are not having fun
 - Campers will not be able to respond to emails while in camp

Trading Post & Unit Photos

Both camps feature a Trading Post (camp store) which carries memorabilia, patches, camp t-shirts and sweatshirts, outdoor and toiletry supplies, books, snacks and drinks. Cash, checks or debit/credit cards are accepted or, you can create a Griswold Camper Cash Card (which is a debit card at GSR). Also, Unit photos are taken each week and cost \$10 each. Part of the fun is choosing some items which will help you remember your week at camp!!!

Medical Information

MEDICAL FORMS...MANDATORY, no later than June 1st, FOR ALL!!!

NOTE: Chartered Units will need forms collected locally well before June 1st. Check with your Unit Leader. Scouts/Venturers registering individually must have their form to GSR no later than June 1st.

Every Scout *and* every Adult must submit a completed and current **BSA Annual Health & Medical Record** form in order to attend camp; *no exceptions*. Parts A, B & C must be complete (the high adventure sections are not needed). A doctor's signature (accompanied by a date which is within 12 months – plus the remaining days of that same month) must be present. Electronic signatures are highly discouraged as they are not always accepted when a non parent or legal guardian presents a youth for treatment at a hospital. The doctor's signature affirms a physical examination has taken place within the past twelve months and all information contained upon the form is both valid and up-to-date.

NOTE: The BSA Annual Health and Medical Record is the only permitted form to be used for Boy Scout resident summer camp.

THERE ARE NO EXCEPTIONS.

www.scouting.org/sitecore/content/Home/HealthandSafety/ahmr.aspx

Please work with your doctor to include all information within the BSA form and avoid using attachments. Medical forms will not be returned to you at the end of your stay per NH law.

MEDICATIONS

New Hampshire State Law and National Boy Scouts of America policy mandate all medications at a resident camp session lasting more than 72 hours (regardless of how long the individual stays) must be declared (both upon the individual's medical form and upon their arrival in camp). Per NH law, *all* medications must be given to the nurse upon arrival and secured in the Health Lodge (regardless of the participant's age/position). Emergency medications (or other medications noted only by the nurse at check-in) are exceptions. In the case of an exception (granted only by the nurse), the nurse will make suitable arrangements with the individual on a case-by-case basis. Only legal medications are allowed. Legal medications are medications in their original containers with a doctor name, patient name, administration instructions, dosage and date on the pharmacy label (or accompanied by a doctor's note with this information on his/her stationery). There should be specific times listed for dispensation of each medication, as well (i.e.: please define 'twice daily' etc.). If any changes occur to the information provided on the pharmacy-labeled container (or doctor's note), another updated doctor's note must be included which describes and approves such. Only medications described and included on the medical form will be allowed. Parental 'permissions' do not replace, supplant or alter doctor's written orders on medical forms. A note from the doctor must clarify or clearly indicate when medications are only taken on an 'as needed' basis (i.e.: the nurse, parent or Reservation staff may never change the orders issued from a doctor on a medical form). New medications prescribed after the medical form was completed must be accompanied by a current doctor's note indicating the information above, etc.. The camp provides basic over-the-counter medications. Special over-the-counter medications (i.e.: specific brands) will be permitted only with a note from the doctor authorizing such.

INSURANCE

The Daniel Webster Council insures each of its registered Scouts and Leaders for accidents, sickness or injury that may occur during their stay at camp. NOTE: this insurance coverage is secondary coverage only, meaning that it will only cover those expenses that are not recoverable under any other policy. Out of Council participants **MUST PROVIDE written evidence** of their insurance coverage through their local council or as individual unit.

EPI-PEN & INHALER PERMISSION FORM

The State of New Hampshire requires resident camp participants under the age of eighteen who carry epi-pens and/or inhalers to submit a permission form. This form should be submitted no later than June 1st.

<http://nhscouting.org/openrosters/DocDownload.aspx?id=72309>

Medical Information (cont.)

KEY QUESTIONS TO CHECK REGARDING MEDICAL PAPERWORK

- Is there a parent signature and date on the form (this grants participation and permission to treat)?
- Is there a Doctor's signature and date on the form (dated within the past 12 months of your stay)?
- If the Doctor used an electronic signature, did someone from his/her office manually sign to verify it?
- If there have been any changes since the form was completed, have they been properly recorded?
- Did you keep a copy for your records, and send a backup copy to go with the Troop to camp?
[NOTE: The State of NH requires us to retain/keep your medical records for at least ten years.]
- Did you send (and label) a 'new' copy of the form for each program the participant will be involved?
- Does the form indicate the Scout's home Troop/Crew and Council (plus program/week at camp)?
- Is the form written in ink and completely legible (especially after being copied)?
- Does the form list all allergies (especially food allergies)?
- If the participant has food allergies, please contact the Food Service or Camp Director after June 10th.

HIGHLY RECOMMENDED:

Please attach / bring a copy of each participant's health insurance card (or maintain a folder which contains such). This will exponentially expedite the process for medical treatment at local hospitals, if necessary. Failure to have this card information will not prohibit treatment, but, could significantly delay or interrupt treatment.

HIGHLY RECOMMENDED:

Make certain – in advance – that actual medication and treatment practices from home are exactly what is listed on the medical form signed by the doctor. Parental interpretations, permissions or practices – from home – are not permissible by State Law at camp if those practices are not listed by a doctor on the medical form. To be clear: our nurses are legally bound to follow what is strictly written by the doctor on the medical form; not what the parent instructs whether in verbal or written form. Failure to match these conditions can cause improper medication dosages and treatments, delays in treatment to all, and frustration or confusion among all involved. Please do your part and make certain these records and practices match in every way!

HIGHLY RECOMMENDED:

To help speed up Sunday check-in for everybody, please use our MEDICAL ADMINISTRATION RECORD form legibly filled out in ink for each participant who will be administered medications (regardless of age). Please only fill out the top section legibly (the Nurse will complete the medical information at check-in). This form is given to the health staff during your check in tour at the same time as the participant's medication(s). Be sure the name on the Medical Administration Record is written exactly as it appears on the Medical Form (no nicknames).

<http://nhscouting.org/openrosters/DocDownload.aspx?id=72527>

HIGHLY RECOMMENDED:

*Units should assign one adult to be extremely familiar with all medical matters within the Unit and to handle all medical questions at check-in. **Non-attending parents are not permitted to visit with the nurse on check-in day.***

NOTE FOR CAMPER INVOLVED IN MULTIPLE WEEKS OF PROGRAM:

If a camper is participating in multiple weeks of program on the Reservation, we highly recommend he/she submit a new copy of his medical form for each week he/she is attending. Please do not request to have his/her form pulled from earlier week's files as that corrupts the archives and creates unnecessary expenditure of time and energy which can easily be avoided for the sake of all. Thank you!

REMINDER:

New Hampshire State law prohibits the release of medical forms at the conclusion of your programs. As such, the Daniel Webster Council and Griswold Scout Reservation cannot return nor make copies of medical forms for you at the end of your week. Please make – and keep – copies of your forms prior to submitting them to GSR. Thank you!

Camp Bell Overview

GENERAL SCHEDULE OF EACH DAY

Breakfast	Flags	Day-Long Program	Free Time (Swim, Animals or TP)	Dinner	Flags	Evening Program
7-8:30am	8:45am	9am-3:30pm	3:30-4:30pm	4:30-6:45pm	6:45pm	7-8:30pm

BOY SCOUT MERIT BADGES and ADVANCEMENT OFFERED

Brownsea	Logging Camp	Foxfire	Native American	Mountain Man	ATV	Waterfront	Farm	Climbing
Camping			Indian Lore			Canoeing		
Emergency Preparedness	Paul Bunyan	Leatherwork	Environmental Science	Shotgun Shooting	ASI Training Course and Trail Riding	Kayaking	Animal Science	Climbing
First Aid	Pulp and Paper	Metalwork	Leave No Trace	Wilderness Survival		Lifesaving	Gardening	COPE
Orienteering	Totin' Chip	Welding	Nature			Small-Boat Sailing	Horsemanship	
Pioneering	Woodwork		Weather			Swim Instruction	Plant Science	
Search & Rescue						Swimming		
						Watersports		

DAY-LONG or EVENING NON-ADVANCEMENT PROGRAMS (just a sampling)

Brownsea	Logging Camp	Foxfire	Native American	Mountain Man	Waterfront	Challenge Valley	Farm	Other
Wilderness Engineering		Candlemaking		Blackpowder Musket		Patrol Challenges	Care & Feeding of Animals	Cast Iron Chef
First Aid in the Wild	Loggersports	Chain Mail	Hiking Options	Lewis & Clark	Castaway	Extreme Obstacle Course	Western Games	Travois Race
		Knife Making	Pow-Wow	Sporting Clays	Open Waterfront		Trail Rides	
		Tinsmithing		Tomahawk Throwing				

Chartered Boy Scout Troops or co-ed Venture Crews may attend Camp Bell.

National Youth Leader Training or Provisional during Weeks 2, 5 & 6 are the only ways to attend individually.

Camp Bell is a Patrol-cooking camp where Patrols prepare and cook breakfasts & dinners in their campsites.

The camp is supported by a Health Lodge and Nurse (with EMT and Advanced 1st Aid & CPR trained Staff)

The primary method employed with all Camp Bell programs is the Patrol Method.

Several thematic overnight outposts are available for Patrols or Troops to select (or they can create their own).

A Staff-led Opening Campfire is offered Sunday while Patrols offer a Closing Campfire on Friday.

Tuesday night has a Native American Pow-Wow while Wednesday features "Human Arcade" and an Older Scout Crackerbarrel.

The Cast-Iron Chef competition and Travois Race provide friendly competition throughout the Patrols.

VENTURING RANGER AWARD ELECTIVES and VENTURING-SPECIFIC TRAINING OFFERED

Brownsea	Logging Camp	Foxfire	Native American	Mountain Man	Waterfront	Equestrian	Climbing	Other
Emergency Preparedness			Conservation					CPR
Land Navigation	Outdoor Living History	Outdoor Living History	Ecology	Outdoor Living History	Lifesaver	Equestrian	Project COPE	First Aid Core
			Leave No Trace	Shooting Sports			Mountaineering	Fishing
			Outdoor Living History	Wilderness Survival				Intro. to Leadership Skills for Crews
			Plants and Wildlife					

Venturing Advancement Progressive Program System of: Adventure, Leadership, Personal Growth and Service will be honored.

Venturing Trainings: ILSC, Time Management, Résumé Writing, Goal Setting, Crew Sustainability, Crew Calendar & Budgets, Crew Officers Orientation, Creating Crew Bylaws, Ethical Controversies and Tier II and Tier III planning and execution... and more!

Advanced Program Experiences (APEX) at GSR

PROVISIONAL at HIDDEN VALLEY – *for all ages, 11+*

WEEKS 1-8 (June 28-August 22)

Scouts can attend Hidden Valley without their Chartered Troop all eight weeks of the summer! Veteran GSR Staff adults provide the leadership coverage so these Scouts can make new friends and experience more programs!

PROVISIONAL at CAMP BELL (NEW IN 2015**) – *for all ages, 11+***

WEEKS 2, 5 & 6 only (July 5-11; July 26-August 1; August 2-8)

For the first time in Camp Bell's history, Scouts/Crews can attend Camp Bell as a provisional camper! This inaugural program will only be piloted for three weeks of the summer. This is a great way to experience the fullest of Bell!

NATIONAL YOUTH LEADER TRAINING (NYLT) – *for 14+*

WEEK ONE (June 28-July 4)

Kancamagus is a week-long outdoor leadership training experience for one or two of your older Scouts who you believe might one-day be your Senior Patrol Leader or Assistant. Built around the Patrol Method, it is led by a youth staff who have been trained at National Advanced Youth Leader Experience (NAYLE). Space is limited and signups are through the nhscouting.org/camping website.

SCUBA DIVING & AQUATICS WEEK – *for 14+*

WEEK TWO (July 5-11)

Scouts participating in this program can become certified as a Jr. Water Diver through SSI or PADI (depending on testing results), earn the Scuba Merit Badge and other aquatic opportunities. Approximate cost for the week is \$700 and includes mask, fins, snorkel to keep! The option to earn BSA Lifeguard is available. Stay tuned for more information to be released in January, 2015 via the nhscouting.org/camping website.

STEM WEEK (Science-Technology-Engineering-Math) – *for 1st Class & above*

WEEK SIX (August 2-8)

Come to camp and experience STEM programming all week long! In addition to advertised Merit Badges, additional programmatic opportunities will exist to include unique STEM Badges, some NOVA work and chances to meet adults from the various STEM occupations. Stay tuned for more details in January, 2015 at nhscouting.org/camping.

APPRENTICE WEEK – *for 1st Class & above*

WEEK SEVEN (August 9-15)

If manual labor and work in the trades sounds exciting, this is the week for you! Work alongside our Reservation Rangers and earn some Scouting advancement at the same time! Learn from members of the GSR Property Committee and others from related fields. Stay tuned for more information in January, 2015 at nhscouting.org/camping.

SHOOTING SPORTS WEEK – *for 14+*

WEEK EIGHT (August 16-22)

Recurve and compound bows... Target and Field settings... .22 Rifle and .22 Pistol... .50 caliber Black Powder Musket... Tomahawk Throwing... 12 gauge Trap Shooting and almost a dozen Sporting Clays stations in the woods! Stay tuned for details in January, 2015 at nhscouting.org/camping.

COUNSELOR IN TRAINING (CIT) – Offered four times, lasting two weeks

What is it like to be on GSR Staff? If you will be 14 or 15, come learn in the GSR CIT program! Choose one of four two-week sessions (Weeks 1-2, Weeks 3-4, Weeks 5-6, Weeks 7-8)! During your first week, you will experience/assist in ten different program areas across GSR (five at Camp Bell, five at Hidden Valley) and some nighttime training. Your second week, you will be assigned one specific area where you will 'practice teach' and see whether becoming a future Staff member is right for you! For more information, ask your Scoutmaster or contact the Daniel Webster Council office via nhscouting.org/camping. Applicants may register until May 15, 2015.

The "Basics" of What to Bring to either Camp

PERSONAL GEAR:

- ___ Extra Shirts (long-sleeve for some programs)
- ___ Extra Pants (needed for various programs)
- ___ Extra Shorts
- ___ Extra Socks
- ___ Extra Underwear
- ___ Jacket
- ___ Rain Gear
- ___ Sleep wear
- ___ Sneakers
- ___ Hiking Boots (for some non-hiking programs)
- ___ Swim Suit
- ___ Extra Towels
- ___ Toilet Items (washcloth, soap, comb, shampoo, toothbrush, toothpaste, deodorant, toilet paper.)
- ___ Sleeping Bag *or* Blankets
- ___ Pillow
- ___ Personal First Aid Kit
- ___ Flashlight, Batteries
- ___ Wallet, Money
- ___ Pocket Knife (2 1/2 " blade or less)
- ___ Handkerchief
- ___ Notebook, Pen or Pencil
- ___ Scout Handbook
- ___ Merit Badge Books
- ___ Materials for your merit badge classes
- ___ Non-Aerosol Bug Repellant
- ___ Bug Net
- ___ Laundry Bag
- ___ Watch
- ___ Water Bottle
- ___ Sun Screen Lotion
- ___ Scout Uniform

___ **Day Pack, very handy to carry things throughout the day**

OPTIONAL PERSONAL GEAR:

- ___ Compass
- ___ GPS
- ___ Camera
- ___ Sunglasses
- ___ Songbook
- ___ Musical Instrument
- ___ Nature Books
- ___ Sports Equipment
- ___ Bible, Prayer Book
- ___ Fishing Gear, Bait
- ___ Stationary & Stamps
- ___ GSR Cash Card for the Trading Post

LEAVE AT HOME: A Scout is not a fool!

Pets, sheath knives, fireworks, firearms, ammunition, bows & arrows, radios, iPods, laptops, tablets, MP3 players, cell phones, televisions, walkie-talkies, electronic games, squirt/nerf/airsoft or paintball guns, dice, unscout-like literature, alcoholic beverages and illegal drugs or similar items (or people under the effects of them). Valuable items should certainly be left at home.

LABEL GEAR:

Scouts and Leaders should mark each of their personal items with their name and unit number. Many, many items are lost or misplaced and are never claimed. If items are marked we will try our best to return them to the rightful owner.

****MEDICAL FORM****

Units must submit copies of all Medical Forms no later than June 1st. (which means collecting them locally well before that date). Leaders should also have a copy of all medical forms from your Unit with them when they arrive (as a backup). This will help avoid any problems that may arise.

What you carry the most: Your Daypack

All Scouts / Adults should always carry a daypack containing:

Rain Cover for your daypack!
Filled Water Bottle
Raingear
Personal First Aid Kit
Program gear / clothing needed for the day
Sunscreen
Pocketknife or Multi-Tool
Bug Spray (optional)
Notepad/pen
Flashlight
Watch
Money (optional, for Trading Post / Vending Machine)
Compass (optional)

Remember:

Wear closed-toed shoes at all times!
Barefeet are only allowed:
In your tent, In the shower, or at the Waterfront.

All GSR Program Areas & Buildings contain:

First Aid Kit
Water
Radio or Telephone Communication for Help

Overnight Outposts (including Bell Curlews and Patrol & Troop Outposts)

For Night Outposts...BRING WITH YOU...

Personal Gear:

Sleeping Bag
Flashlight
Pocket Knife / Multi-Tool
Ground Pad
One Change of Clothes
Extra Socks
Rain Jacket / Windbreaker
Bug Repellent
Bowl, Spoon & Fork
Water Bottle (2 liters min.)
Small Pack to carry the above (plus share of patrol gear/food)
Essential Toiletries

Patrol Gear:

Tent(s) for Patrol (must carry)
Tarp / Ground Cloth
Cook Kit w/ Large Pot & Small Pot
Fry Pan
Serving Spoon
Matches / Lighter
Toilet Paper

If tents are allowed on your outpost

Some volunteer Adult Leadership will be needed for these programs.
Adults who are willing to assist must also be registered at the Pre-Camp Planning Meeting.

Valley Voyager / White Mountain Voyager

Adventure Packing List

Clothing (avoid cotton!)

- 1-2 pairs of shorts (gym shorts work great)
- 1 pair of long pants (non-cotton, no jeans, wind pants/track pants ideal)
- 2-3 non-cotton shirts (Under Armour or polypro wicking shirt ideal)
- 1 warm long sleeve top (fleece jacket or non-cotton material preferred)
- 1 rain jacket
- 3-5 pairs of non-cotton socks (hiking socks preferred)
- 1 pair of hiking boots*
- 1 pair of water shoes (for water SPOKE trips)
- 1 winter hat and gloves (in case it gets cold)

Equipment

- 1 hiking backpack* (big enough for personal and crew gear!)
- 1 tent*
- 1 sleeping bag*
- 1 sleeping pad* (optional)
- 1 compass
- Large ziploc bags (2/3 gallon size is ideal) and trash bags (to keep things dry)
- 3 liters of water minimum! (Camelbacks OK, need 2 liters in hard water bottles)
- 1 bottle of sunscreen
- 1 bottle of bug spray
- Toiletries
- Mess kit* (Bowl and spoon at minimum)
- Flashlight/headlamp

Optional

- Knife / Multi-Tool (BSA appropriate)
- Book
- Playing Cards
- Snacks
- Sunglasses
- Camera
- Watch

* Things that can be provided by the Adventure Program, however, if you have it bring it.

Any items not listed here which are essential for the trek (i.e. stove, cook gear, food, tarps, etc.) will be provided by the Adventure Program. Again, if you have it, we recommend you bring it.

Camp Bell

Considerations for Program Areas

Aquatics	Bathing Suit (one-piece suit for females) Standard clothing, as well Towel for drying off Personal Goggles (optional)
All Terrain Vehicles (ATVs)	Long pants, ankle-covering boots, long-sleeve shirt
Browsea	Refer to Daypack checklist
Challenge Valley	Clothes & footwear you do not mind getting very dirty Change of clothes Towel
Climbing Barn	Appropriate shoes/clothing for climbing
Equestrian	Long pants Footwear / Boots with a 'heel' is preferred
Foxfire	Long-sleeve shirt & long pants (blacksmithing / welding)
Logging Camp	Long-sleeve shirt & long pants preferred Personal Mess Kit preferred
Mountain Man	Personal Mess Kit preferred Purchase Sporting Clays/Shotgun tickets at Trading Post
Native American	Materials for costuming or instrument making (optional) Study Shoes / Daypack / Water for plenty of walking

Other Camp Bell Considerations

Cast Iron Chef Competition	Specialty Food Items (optional)
Flag Ceremonies	Troop Flag & Patrol Flags
Friday Closing Campfire	2 or 3 Skits & Songs & accompanying props
Order of the Arrow (OA) Day	OA Sash (optional)
Patrol / Campsite Cooking	Specialty Cookware (optional) Specialty Spices (optional)
Curlews (new Scouts)	Refer to Overnight Outpost checklist
Travois Race	All equipment will be supplied by Camp Bell
Venturing Day	Venture Crew Uniform (optional)

NOTE: Scouts who register for Camp Bell Provisional will receive:

- A full day at Challenge Valley
 - Four day-long programs elected by the campers attending that Provisional session.
- Every attempt will be made to provide at least two of the programs desired by each attending Scout.
For more information about Camp Bell Programs, visit the Camp Bell Leader Guide at nhscouting.org/camping

Arrival for Provo is between 12noon-1pm on the week in question.
Pickup is immediately after the 8:45am Closing Ceremony on the Saturday of the week in question.

Hidden Valley

Considerations for Program Areas

Aquatics	Bathing Suit (one-piece suit for females) Standard clothing, as well Towel for drying off Personal Goggles (optional)
COPE	Long pants (for high course only)
Ecology	Sturdy Shoes / Daypack / Water for plenty of walking
Emergency Skills	Refer to daypack checklist
First Year Program	Sturdy Shoes / Daypack / Water for plenty of walking
Handicraft	May need to purchase a kit or supplies at the Trading Post T-Shirts for Tie-Dying (also available at Trading Post)
Merit Badges	Pre-Requisite Materials / Proof for Merit Badges
Scoutcraft	Refer to daypack checklist
Shooting Sports	Purchase Shotgun Tickets at Trading Post before shooting
STEM	Refer to Pre-Req Guide in March, 2015. Some kits needed.

Other Hidden Valley Considerations

Fishing around camp	Personal Fishing Equipment
Flag Ceremonies	Troop Flag & Patrol Flags
HV Ironman	Comfortable running, swimming and active clothes
Order of the Arrow (OA) Day	OA Sash (optional)
Moviemaking	Camera...coordinate w/Unit Leader for safe storage
Patch Trading	Scouting Memorabilia / Patches (optional)
Photography	Camera...coordinate w/Unit Leader for safe storage
Trail to Eagle	Project proposal / write-ups, drafts, etc. (optional)
Venturing Day	Venture Crew Uniform (optional)

NOTE: Scout registering for Hidden Valley Provisional:

Should email Merit Badge choices to rssGSR@gmail.com after May 15, 2015.

Be sure to indicate:

- Scout's / Venturer's Full Name and which week he/she is attending Provisional at HV
 - Scout's Home Unit Number and Town, Age and Rank in Scouting
- Which Merit Badges (or programs) and Times desired (see next page for details)
 - One alternate Merit Badge and time

For more information about Hidden Valley Programs, visit the HV Leader Guide at nhscouting.org/camping

Arrival for Provo is between 12noon-1pm on the Sunday of the week in question.

Pickup for Provo is immediately after the 8:45am Closing Ceremony on the Saturday of the week in question.

Hidden Valley Merit Badge Schedule – 2015

MERIT BADGE / PROGRAM	9:00am	10:00am	11:00am	2:00pm	3:00pm	4:00pm	5:00pm	7:00pm
WATERFRONT								
Swimming	X**	X	X					
Rowing		X	X					
Canoeing			X					
Small-Boat Sailing	X							
Motorboating		X	X					
Lifesaving			X					
Kayaking			X					
Swim Instruction	X	X	X					
SCOUTCRAFT								
Camping	X	X	X					
Orienteering		X						
Pioneering	X		X					
Wilderness Survival	X	X						
Geocaching	X		X					
Search and Rescue		X	X					
SHOOTING SPORTS								
Archery	X	X	X					
Rifle Shooting	X	X	X					
Shotgun Shooting	X	X	X					
ECOLOGY								
Mammal Study	X**							
Soil & Water Conservation			X					
Energy **NEW**		X						
Fish & Wildlife Management			X					
Forestry	X							
Geology		X						
Nature			X					
Weather	X**							
Environmental Science		X						
			X					
HANDICRAFT								
Basketry	X**		X					
Leatherwork	X**		X					
Woodcarving		X	X					
Art	X**	X						
Fishing	X	X						
Chess	X	X	X					
Fingerprinting MB								Wed only
Pottery			X					
EMERGENCY SKILLS								
Emergency Preparedness	X		X					
Communications	X	X	X					
First Aid		X						
			X					
Fire Safety				X				
STEM AREA **NEW**								
Welding	X	X						
Radio **NEW**		X	X					
Space Exploration **NEW**	X		X					
Programming **NEW**	X							
Inventing **NEW**		X						
SPECIAL INTEREST								
First Year Program	Pick**MBs		X		Fri. Hike	Fri. Hike	Fri. Hike	
SPOKE (see page 48 for specific info)			X					
Disabilities Awareness MB		X						
Bugling MB	By special arrangement with the Program Director							
Cooking MB	By special arrangement with the Program Director							
Snorkeling BSA			X					
Lifeguard BSA					X			
Project COPE					X			

Pick-Up & Authorization Form 2015

This form is to be used only if a camper will be picked up during camp.

Procedures for scouts leaving early:

1. This form must be completed and signed by: the adult, the unit leader and the camp representative.
2. The Adult must be listed favorably on the Pick Up Authorization Form
3. The adult must be positively identified with a photo ID and accepted by the in-camp Unit Leader
4. Provisions must be made for retrieving outstanding advancement paperwork for the departing Scout as the camp is unable to deliver/send.
5. The Scout can then be released to the adult.

Scout Name: _____ DOB: _____

Address _____

City: _____ State: _____

Troop #: _____ District: _____ Council: _____

Scoutmaster at Camp: _____

Please make certain to name, on back or additional forms, any adults who cannot be near your child.

The follow individuals listed below DO have authorization to pick up my child during his stay at camp.
(Please be sure to include your own name if you will be picking up the Scout!).

1. _____ Relationship _____ Phone _____

Address _____

Town _____ State: _____

2. _____ Relationship _____ Phone _____

Address _____

Town _____ State: _____

3. _____ Relationship _____ Phone _____

Address _____

Town _____ State: _____

Parent/Guardian Signature: _____

Date: _____ Phone _____

For camp use only below this line

Picked up by: _____ Date: _____

Scout Signature: _____ Date: _____

SM signature: _____ Date: _____

Staff Witness: _____ Date: _____

Camp Director Notified: ____ In-Person; ____ by radio; ____ by phone ____ other

Time Completed: _____

Summer Directions to Griswold Scout Reservation

Please use:

ROUTE 1 for weeks 1,3,5 or 7 ROUTE 2 or 3 for weeks 2,4,6 or 8

Note: Please use the following directions. GPS routes will often send you onto un-maintained roads.

Please make every effort to carpool as congestion makes check-in slower, more difficult and damages our relationship with our neighbors.

PLEASE OBSERVE ALL POSTED SPEED LIMITS (camp roads are 15mph).
DO NOT TRAVEL FASTER THAN 25mph ON ANY ABUTTING ROAD TO THE RESERVATION.
Please pass this information to all of your drivers. Thank you.

NOTE: Summer access to Camp Bell is always through Hidden Valley... only.

Points East, Southeast or Northeast: Take the most convenient route to Alton NH. Turn west onto Route 140, go 5.6 miles to Gilmanton Iron Works Village.

Points North, South and West: Route 93 to Exit 20 to Route 140 toward Belmont to Gilmanton.

ROUTE ONE:

- *Traveling West on Rt. 140, after the Gilmanton IW Village:* go .3 miles and turn right onto Crystal Lake Road.
- *Traveling East on Rt. 140* After crossing Rt. 107 go 6.3 miles on Rt. 140 and turn left onto Crystal Lake Road.
- Soon after turning onto Crystal Lake Road, bear left at the fork, travel 3 miles and turn right onto Places Mill Road. Travel ½ mile and turn left into the Griswold Scout Reservation Entrance.

Follow the internal camp signs for HIDDEN VALLEY and CAMP BELL

ROUTE TWO:

- *Traveling West on Rt. 140, after the Gilmanton IW Village:* go .3 miles and turn right onto Crystal Lake road.
- *Traveling East on Rt. 140* After crossing Rt. 107 go 6.3 miles on Rt. 140 and turn left onto Crystal Lake Road.
- Soon after turning onto Crystal Lake Road, bear right at the fork onto Mountain Road. Travel 1.2 miles and at end of the road, turn left onto Mountain Road, which turns into Avery Hill Road. Follow road 2.4 miles and turn left onto Places Mill Road. Griswold Scout Reservation entrance is .9 miles on the right.

Follow the internal camp signs for HIDDEN VALLEY and CAMP BELL

ROUTE THREE:

- *Traveling West on Rt. 140,* go 2.7 miles from the Gilmanton Iron Works Village and turn right onto Middle Route.
- *Traveling East on Rt. 140, after Gilmanton IW Village:* go 3.9 Miles and turn left onto Middle Route.
- Travel 3.1 miles and bear right onto Sargent Road. Travel 1.6 miles and bear right onto Guinea Ridge Road. Travel 2.4 miles and turn left onto Places Mill Road. Go ½ mile and turn left into the Griswold Scout Reservation Entrance.

Follow the internal camp signs for HIDDEN VALLEY and CAMP BELL